



UML Training Courses from CRaG Systems

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Business Process, Requirements Definition and System Analysis using UML - Training Course - 4 Days

This UML training course is aimed at business and system analysts and developers who want to create a model of business processes, and from it produce a detailed system requirements specification with use cases and a technology-free system analysis model. The industry best practice modelling techniques used are based on the Unified Modelling Language v2.3 and are taught within the context of a [model-driven software development process](#) in a way that satisfies the needs of both technical and non-technical stakeholders. The models produced may form the basis for the design of systems using a variety of different architectures and are traceable from the business process through to each primitive system function. Resulting improvements to estimation, test development and project management are also discussed. Each technique is taught to the level required for competence on a real project. Understanding is tested and improved with exercises based on a real-world project example either [using a suitable UML modelling tool](#) or on paper.

Delegates will learn:

- The basics and the necessary detail of the Unified Modelling Language
- The basics and the necessary detail of Object Orientation
- How to model a business process at multiple levels of abstraction using a hierarchy of UML activity diagrams (flow charts)
- How to integrate business modelling techniques into a conventional approach to project documentation
- How to map a business process model into a system requirements model using actors and use cases such that each element is traceable from one model to the other
- How to create a first cut overview of functional requirements with actors and use cases on a use case diagram
- How to write an effective use case description in a way that satisfies both non-technical and technical stakeholders
- How to specify the flow of events as a basic flow and alternate flows
- How to restructure the use case diagram to handle complex relationships between use cases without bloating the use case model
- How to integrate the use case model with non-functional requirements, data requirements, business rules and screen prototyping
- How a use case driven approach to requirements gathering improves estimation, project planning, test development and traceability
- How to create a detailed model of system data using classes and their relationships
- How to recognise complex data constructs and to use the appropriate syntax to model them
- How to map the functionality of the system requirements onto the object model using sequence diagrams
- How to structure the modelling in the form of a use case implementation
- How to model the dynamics of system data and functionality using statecharts
- How to model at a consistent level of abstraction
- How the modelling performed during system analysis fits into an incremental model-driven development process

Suitable for:

Business Consultants, Business Analysts, Business Process Engineers, Requirements Gatherers, System Analysts, System Architects and System Designers with at least 2 years experience. This course is not suitable for those seeking certification as a step towards a qualification. See the [Certification Policy](#) for a detailed discussion.

Course Logistics:

Course attendance is limited to 12 students. Courses start at 9.30am on the first day, 9.00am on subsequent days and finish at 5.00pm each day. Students normally use a computer for the exercises, but these can be performed on paper if required. For a discussion on using a UML modelling tool please see [Modelling Tool Use on Courses](#). Printed course manuals for each student with copies of all presentations, exercises and solutions are provided.

On-Site (In-House) Courses:

The client is expected to provide an appropriate venue, refreshments, XGA/WXGA projector and screen, whiteboard or flipchart and at least one computer per two students loaded with a suitable UML modelling tool, unless exercises are to be performed on paper. For a full discussion of on-site course issues please see [On-Site Course Logistics](#).

Scheduled Public Courses:

This course is currently not available as scheduled public training. Please see the [Scheduled Public Courses](#) page for available courses.

Pricing:

On-site (in-house) course pricing is available from the [On-Site Course Price Calculator](#) page. Public course pricing is available on the [Public UML Training Courses in London](#) page. For consultancy pricing please see the [On-Site Consultancy Price Calculator](#).

Training Course Outline

Day 1	Day 2
Introduction Logistics - People - Course Structure - Object Orientation - Unified Modeling Language - Business Process Modelling - Use Cases - System Analysis - An Incremental Process for Modelling Modelling Process Flow Writing a Textual Description - Activity Diagrams - Activities and Control Flows - Conditions - Selection and Iteration - Swimlanes - Hierarchy and Concurrency - Modelling Primitive Process Steps <i>Modelling Process Flow Workshop</i> Mapping into System Requirements Business versus System Use Cases - Mapping Actors - Mapping Activities and Swimlanes <i>Mapping into System Requirements Workshop</i>	Specifying Functional Requirements with Use Cases System Use Cases and Actors - Primitive Use Cases and the Basic Flow - Writing Effective Use Case Descriptions - Writing Sub-flows and Alternate Flows - 'Include' and 'Extend' Relationships - Modelling Browser-Based Applications <i>System Use Case Workshop</i> Requirements Gathering Collecting Requirements Information - Mapping from the Business Model - Proof of Concept Prototypes - Requirements Documents - Estimating and Traceability - Incremental Development - Gaining Agreement <i>Requirements Gathering Workshop</i>

<p>Day 3</p> <p>Objects and Classes</p> <p>What is an Object? - Classes and Objects - Attributes - Operations and Methods - Designing Good Classes - Choosing the Right Classes <i>Object and Class Workshop</i></p> <p>Object Relationships</p> <p>Associations and Links - Navigability and Naming - Multiplicity and Other Adornments - Association Classes and N-arys - Aggregation and Composition <i>Object Relationship Workshop</i></p>	<p>Day 4</p> <p>Interaction Modelling</p> <p>Interactions, Messages, Operations and Methods - Sequence Diagrams - Selection and Iteration - Activation - Collaboration Diagrams <i>Interaction Modelling Workshop</i></p> <p>State Modelling</p> <p>The Meaning of the State Model - States and Transitions - Events and Conditions - Actions and Activities - Consistency with Other Diagrams <i>State Modelling Workshop</i></p> <p>System Analysis</p> <p>Creating the Initial Object Model - The Analysis Cycle - Iterative Modelling - Prototyping as an Analysis Technique - Completing the Model <i>System Analysis Workshop</i></p>
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Should the content of this UML training course not fit your exact requirements, then CRaG Systems can create a [custom course](#) for you. Please either email or call us to discuss your particular needs.

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